

Morphicon Miscellanea: April 2015 Edition

Morphicon 2015: Retro Gaming

==__PUBLICITY DEER'S ADDRESS__==

Dearest Morphicon Attendees,

It's hard to believe, but Morphicon begins in ONE WEEK! Everything is coming together to be one exceptional year at the convention and you won't want to miss it! Our game room has extra flair this year for the Retro Gaming theme, there will be a live text-based adventure game, and we're honored to be hosting the Ursa Major awards for the third time right in our own main events space! We've got plenty of panels, food, and excitement to spare. What we really need now is you! So make sure you've got your travel plans made and your ID with you for registration (we don't want to have to send you back for it!) and we'll see you next week!

With great excitement,

Janushka, the Publicity Deer

P.S. If you can come help out, we're looking for plenty of gophers to help! Email gophers@morphicon.org to let us know if you're willing to lend a hand.

==__URSA MAJORS: PRESENTED BY MORPHICON__==

The Ursa Major Awards are the Anthropomorphic Fandom's way of recognizing exceptional work in literature, art, and film that showcases anthropomorphic characters. These annual ceremonies travel from convention to convention, honoring the creative efforts so dear to all of our attendees. This year, the awards will be presented at Morphicon itself on Friday night at 8:00 in Griswold C, our main events space.

Nomination and voting for the awards have concluded, but we must await the event to find out who will win! With categories from films to graphic novels to illustrations to games to websites, the Ursa Majors will be showcasing anthropomorphic artwork of all types. Join us to celebrate the arts and the talented people who have brought us such delight.

==__THE GAME ROOM__==

The Game Room is one of the steadfast, annual features of the convention that brings all sorts of attendees in to brawl, race, dance, and much more. We're really trying to embrace the con theme of "Retro Gaming" this year, and so we're trying to have as much stuff that encapsulates that idea! Please let us know what games and systems you would like us to have for Retro Gaming (as well as modern gaming) by sending an email to gaming@morphicon.org. Do you have any games or systems to contribute to the cause? Let us know what you can bring and we'll showcase it in the gaming room! Email soon to be sure that our Game Room hosts can get back to you and we have the best variety of systems and games that we can.

== __CALL FOR GOPHERS__ ==

Whatever the work we the staff do, there's always plenty more to be done that we can't get to. That's where our Gophers step up to make the con run smoothly. Year after year, our fantastic gopher crew has kept us running and our staffers sane—as much as they were sane to begin with. Gophers will do everything from setting up the dance hall to helping restock the food in the Con Suite to watching over the video game room when our gaming track person needs the sort of break Mountain Dew can't solve. Gophering is a great way for even newcomers to help out the convention and meet some fine folks along the way.

You can gopher for just an hour or two or you can help us out throughout the convention. The hours you work will all go toward a discount on Registration for the following Morphicon, so you're paying it forward to yourself as well! If you're interested, please send an email to gophers@morphicon.org to give us an early head count and get more info on what you can do.

Details for the morning/afternoon/evening setup activities are being ironed out. Stay tuned for a message from our Gopher director announcing what locations will need help when as we gather up supplies to bring them to the hotel on Thursday, April 30th!

And don't forget!

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